Abstract: Real-Time Scheduling in Cyber-Physical Systems

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Abstract

Many researches have been performed for real-time scheduling. However, in CPS (cyber-physical system) where computers and physical systems are tightly coupled, we need to consider physical space (location, movement, etc.) as well as cyber space (CPU, network, storage systems, etc.). In this paper, we propose a new scheduling algorithm for CPS, where servicing node needs to move to serviced node for real-time services. Performance measurement by mathematics analysis shows that our LSTP (Least Slack Time First for CPS) algorithm reduces a deadline miss ration up to 49% and 22% comparing to FIFO (First In First Out) and LST (Least Slack Time First), respectively.

Acknowledgement

This research is supported by Basic Science Research Program through the National Research Foundation of Korea (NRF) funded by the Ministry of Education, Science and Technology (No. 2011-0027263). Also, this research is supported by ubiquitous computing and networking (UCN) project, Knowledge and Economy Frontier R&D Program of the Ministry of Knowledge Economy (MKE) in Korea and a result of subproject UCN 11C3-T3-10M.